



Blue **Star Show**
27. - 29. Juni 2025
Roggwil, BE

PATTERN BOOKLET

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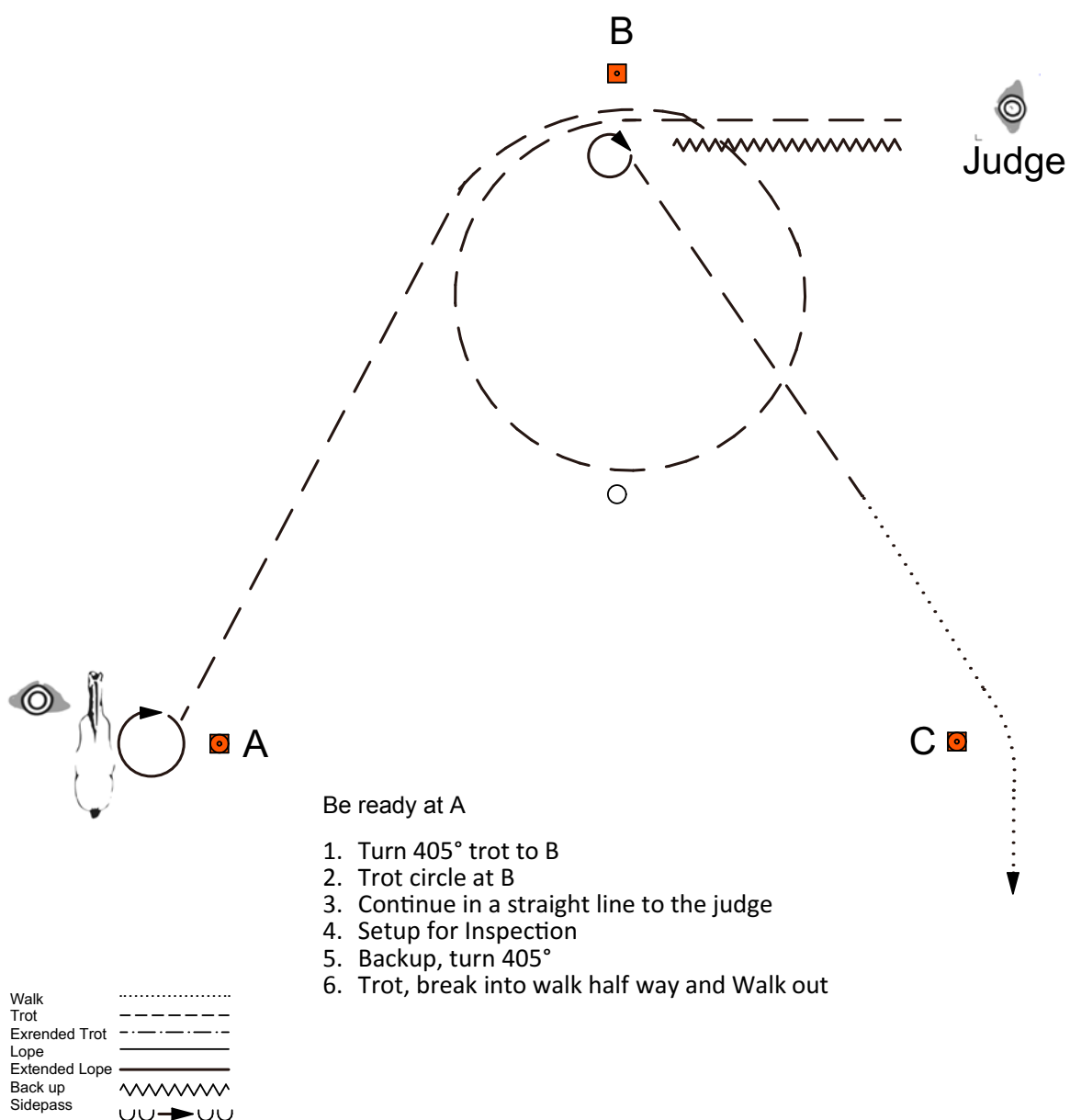
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- 1) EXTENDED TROT
- 2) TROT SMALL CIRCLE
- 3) EXTENDED TROT, WALK CORNER
- 4) STOP, TURN 360°
- 5) TROT
- 6) STOP WITH THE HORSES HIP ALIGNED WITH THE JUDGE, TURN 360°
- 7) SET UP
- 8) INSPECTION
- 9) WALK CORNER, STOP, BACK UP (AT LEAST ONE HORSE LENGTH)
- 10) TROT CORNER
TROT OUT

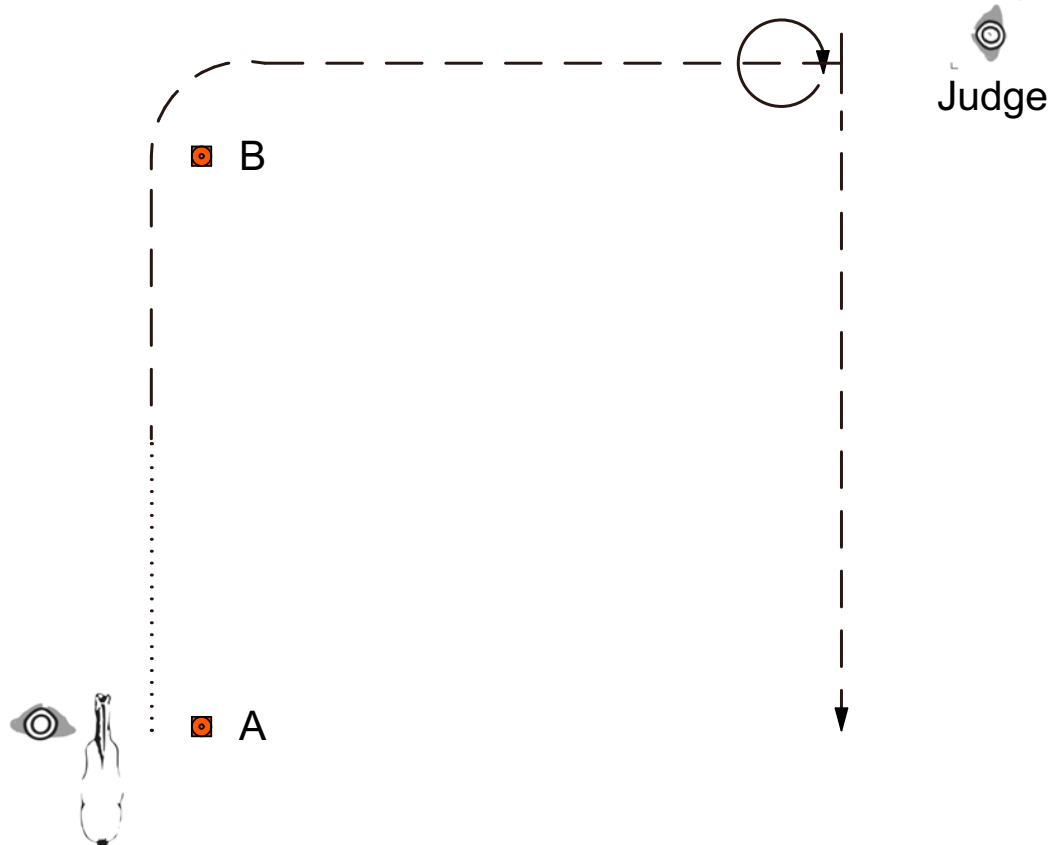
WALK (SCHRITT)
EXTENDED WALK
JOG/TROT (TRAB)
EXTENDED TROT
LOPE (GALOPP)
EXTENDED LOPE
BACK UP (RÜCKWÄRTS)
LEAD CHANGE (GALOPPWECHSEL)
TURN (DREHUNG)

ERSTE
WESTERWEITER
UNION
PROGRESSIVFORMIGE WESTERWEITER

Showmanship at Halter LK 3A, Offen



Showmanship at Halter LK 4 A+B



Be ready at A

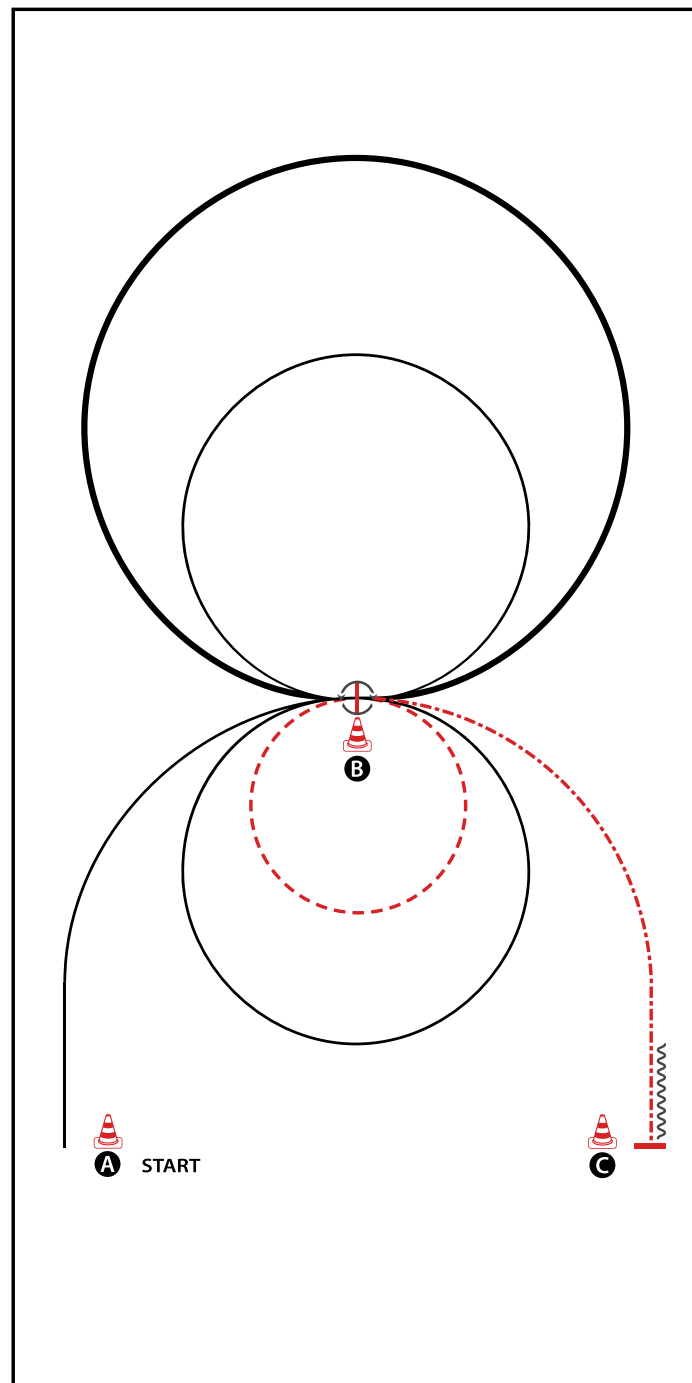
1. Walk half way to B
2. Trot around B to judge, stop
3. Setup for Inspection
4. 450° turn
5. Trot, leave arena in trot

Walk	
Trot	-----
Exrended Trot	-----
Lope	=====
Extended Lope	=====
Back up	~~~~~
Sidepass	UU→UU

Horsemanship LK 1A, 2A



Western Horsemanship (#6 EWU)

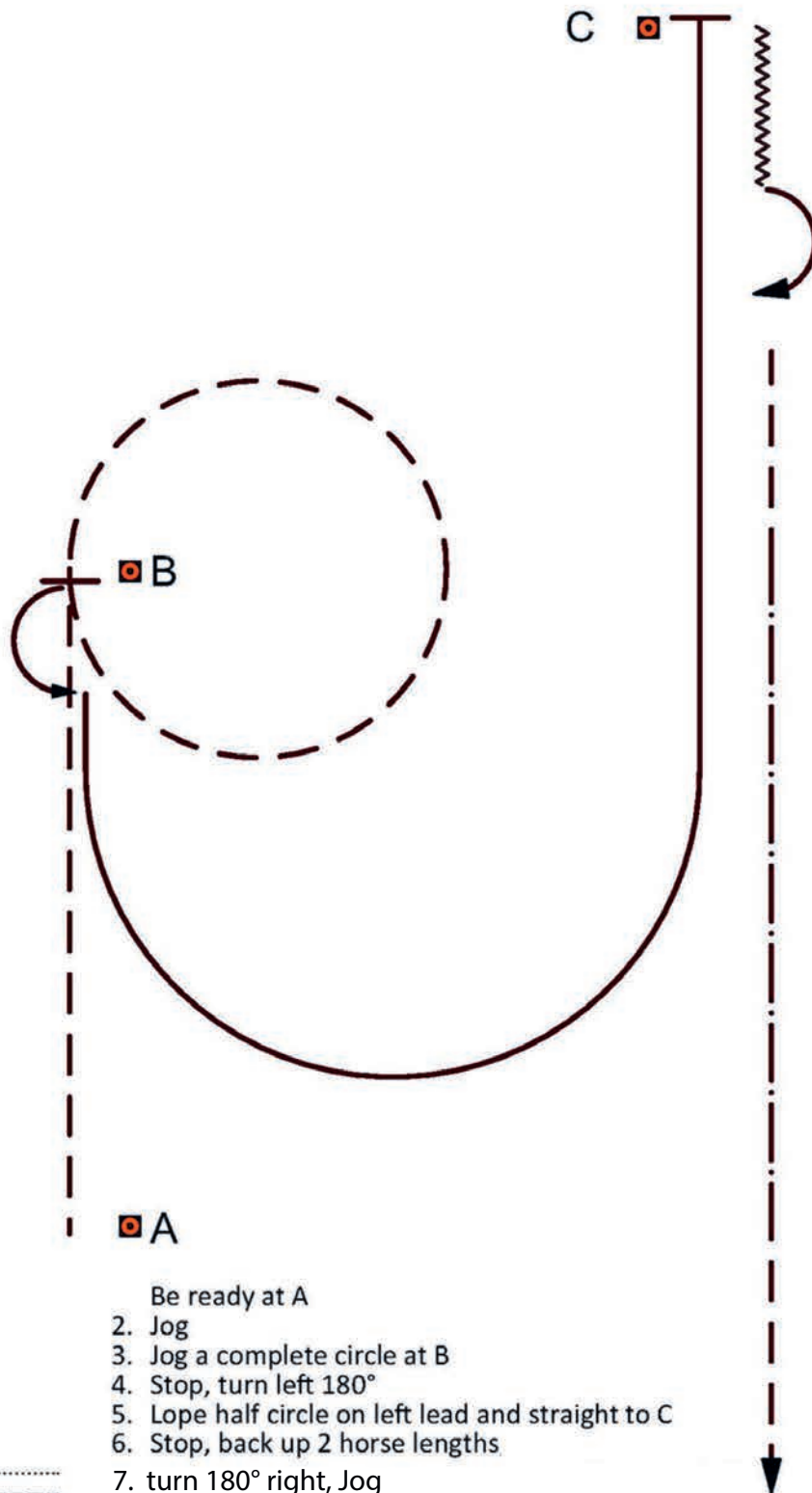


BE READY AT A

- 1) LOPE (RL), STOP
- 2) TURN 360° (LEFT OR RIGHT)
- 3) EXTENDED LOPE (LL) CIRCLE
- 4) COLLECTED LOPE (LL) SMALL CIRCLE
- 5) JOG SMALL CIRCLE RIGHT
- 6) LOPE (RL) CIRCLE
- 7) EXTENDED JOG, STOP
- 8) BACK UP (AT LEAST ONE HORSE LENGTH), STOP
WALK OUT

WALK (SCHRITT)	
EXTENDED WALK	
JOG/TROT (TRAB)	
EXTENDED TROT	
LOPE (GALOPP)	
EXTENDED LOPE	
BACK UP (RÜCKWÄRTS)	~~~~~
LEAD CHANGE (GALOPPWECHSEL)	=====
TURN (DREHUNG)	
ERSTE WESTERNREITER UNION Pferdesportverband Westfalen	

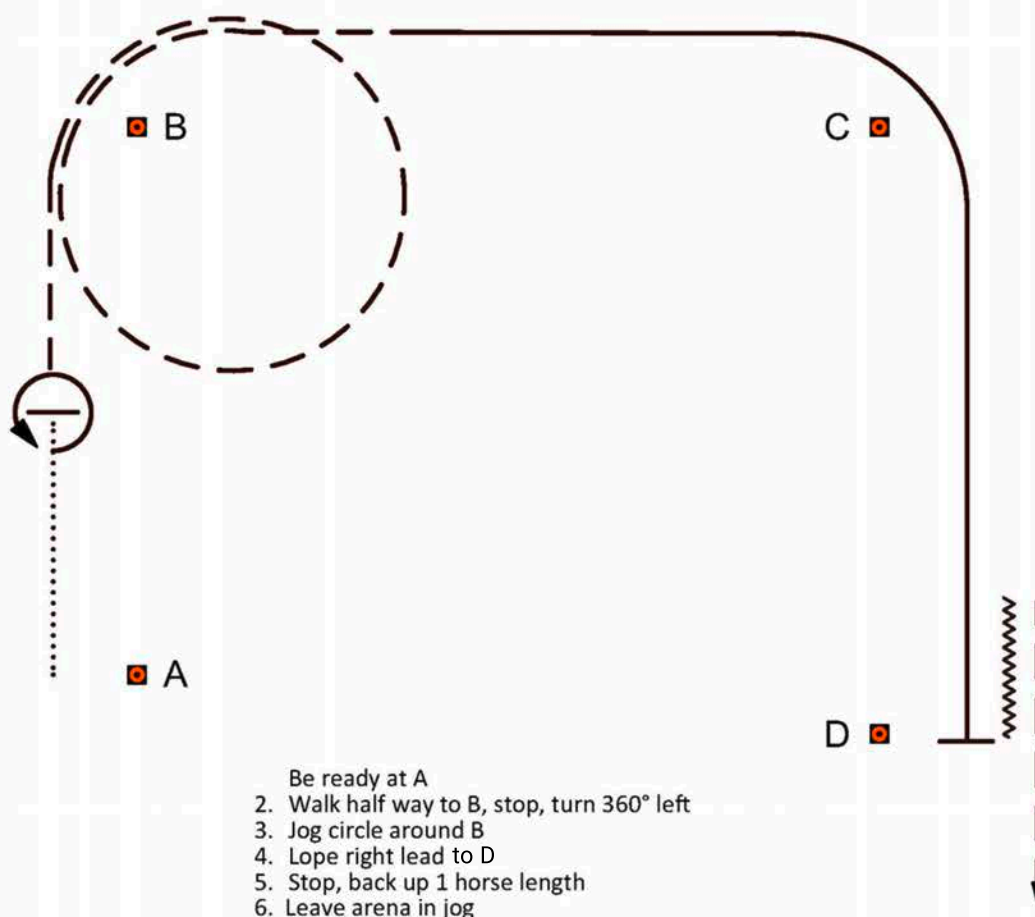
Horsemanship 2B, LK 3A



- Be ready at A
2. Jog
 3. Jog a complete circle at B
 4. Stop, turn left 180°
 5. Lope half circle on left lead and straight to C
 6. Stop, back up 2 horse lengths
 7. turn 180° right, Jog
 8. extended Jog, Jog out

Walk	
Jog	-----
Extended Jog	- - - - -
Lope	=====
Extended Lope	=====
Back up	~~~~~

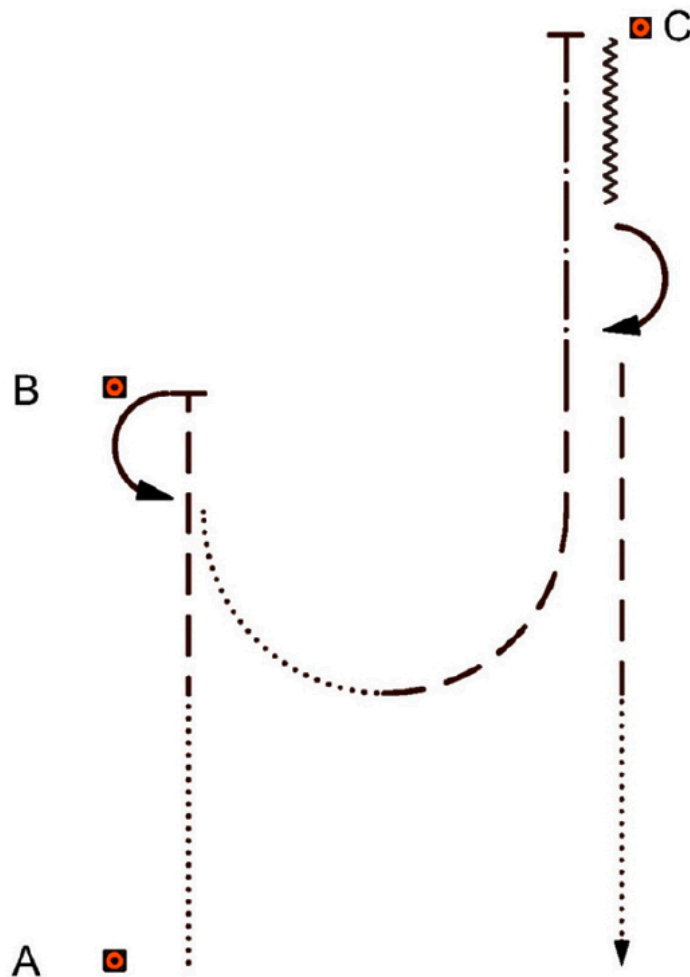
Horsemanship LK 4A, 4B



- Be ready at A
2. Walk half way to B, stop, turn 360° left
 3. Jog circle around B
 4. Lope right lead to D
 5. Stop, back up 1 horse length
 6. Leave arena in jog

Walk
 Jog - - - - -
 Extended Jog - · - · - ·
 Lope = = = = =
 Extended Lope = = = = =
 Back up ~ ~ ~ ~ ~
 Sidepass U U → U U

Horsemanship Offen Walk Trot



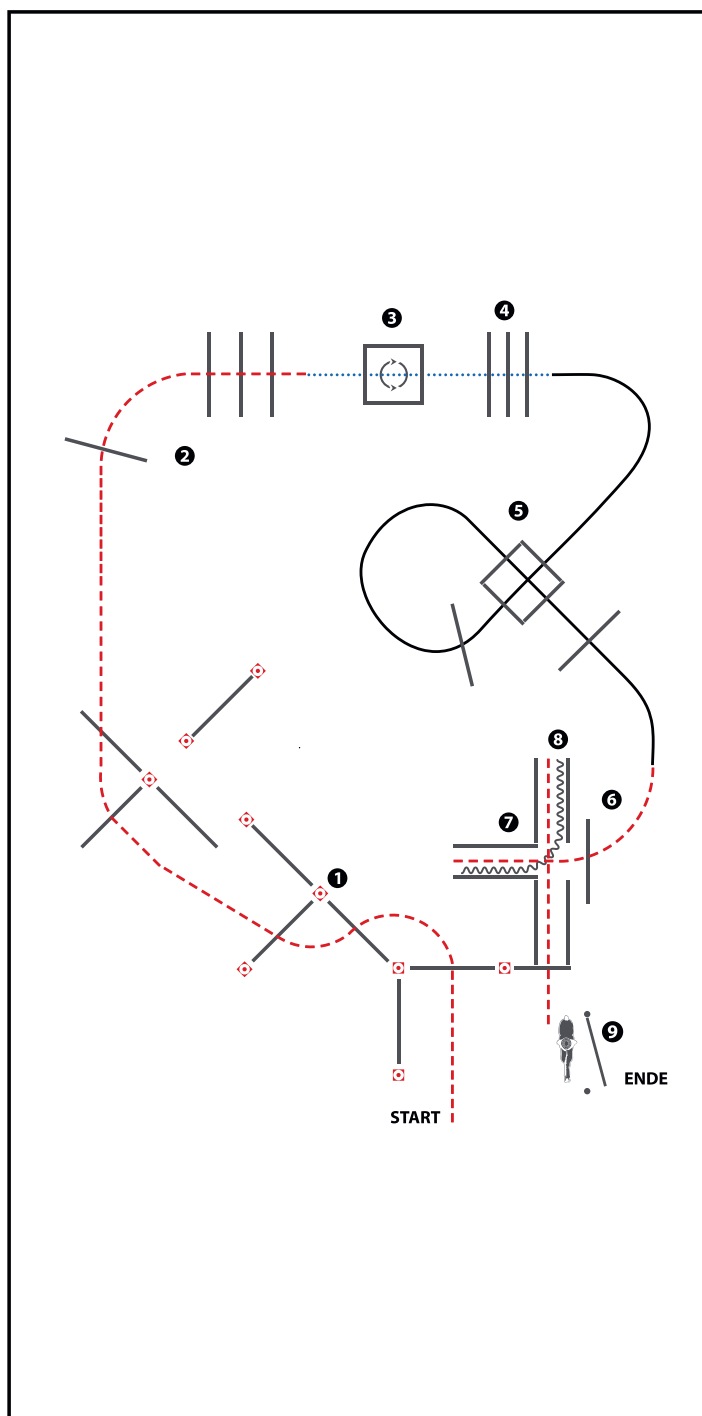
- Be ready at A
2. Walk half way to B, jog to B
 3. Stop, turn left 180°
 4. Walk on half circle line
 5. Half way pick up jog and complete half circle in jog
 6. Extended jog on straight line to C
 7. Stop, back up 1 horse length
 8. Turn 180° right
 9. Jog, walk, leave arena at a walk

Walk	
Jog	-----
Extended Jog	-----
Lope	=====
Extended Lope	=====
Back up	~~~~~
Sidepass	UU→UU

Trail LK 1+2 Junior



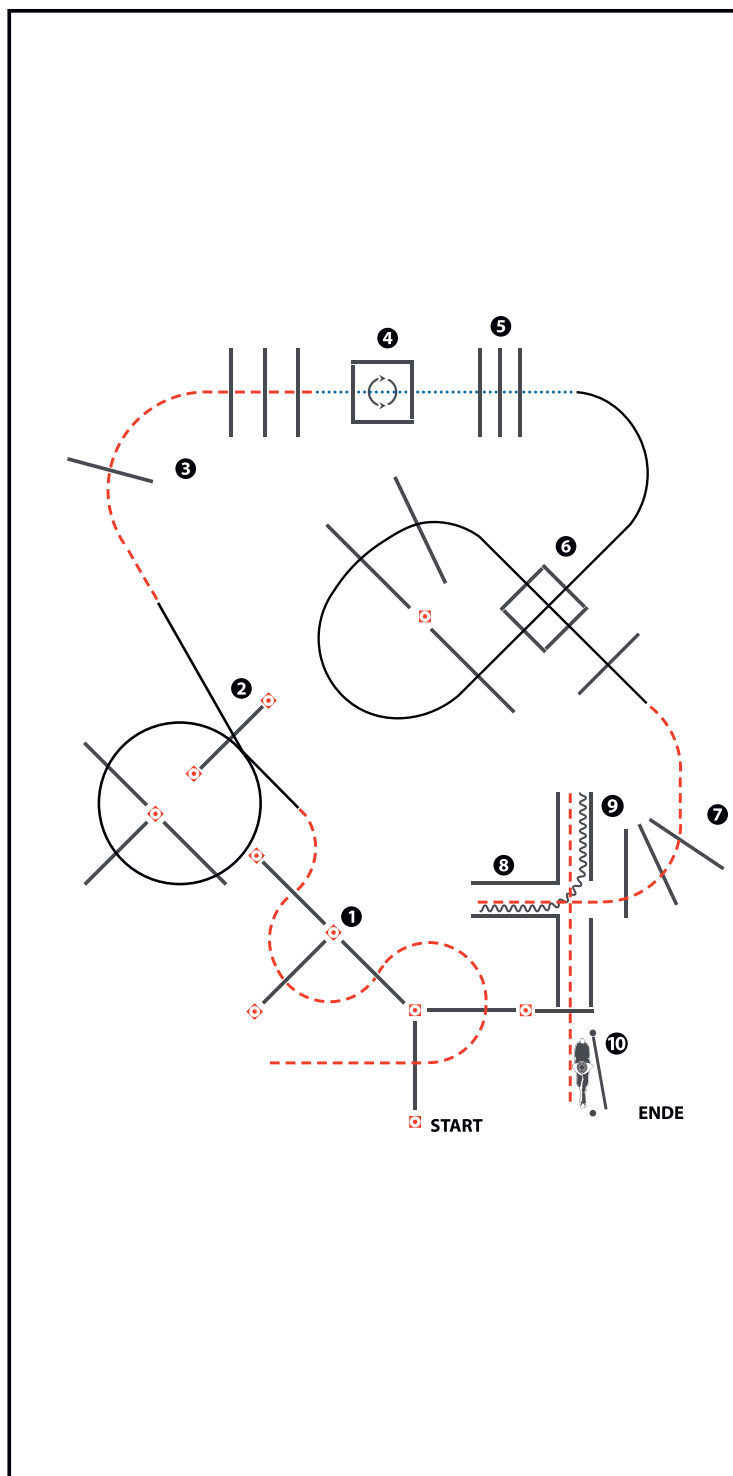
Trail LK 2/1 Junior (Trail-Set 1, EWU)



- 1) JOG THRU SERPENTINE, (5POLES)
- 2) JOG OVER (4 POLES)
- 3) WALK INTO BOX, 360° TURN EITHER WAY (LEFT OR RIGHT),
- 4) WALK OUT
WALK OVER
- 5) LOPE OVER (RL)
- 6) JOG OVER, JOG INTO CHUTE
- 7) BACK UP
- 8) JOG OUT, JOG OVER
- 9) GATE (LH)

WALK (SCHRITT)	
EXTENDED WALK	
JOE/TROT (TRAB)	
EXTENDED TROT	
LOPE (GALOPP)	
EXTENDED LOPE	
BACK UP (RÜCKWÄRTS)	
LEAD CHANGE (GALOPPWECHSEL)	
TURN (DREHUNG)	
	ERSTE WESTERNREITER UNION FÖRDERGEMEINSCHAFT WESTERNREITEN

Trail LK 1A Senior



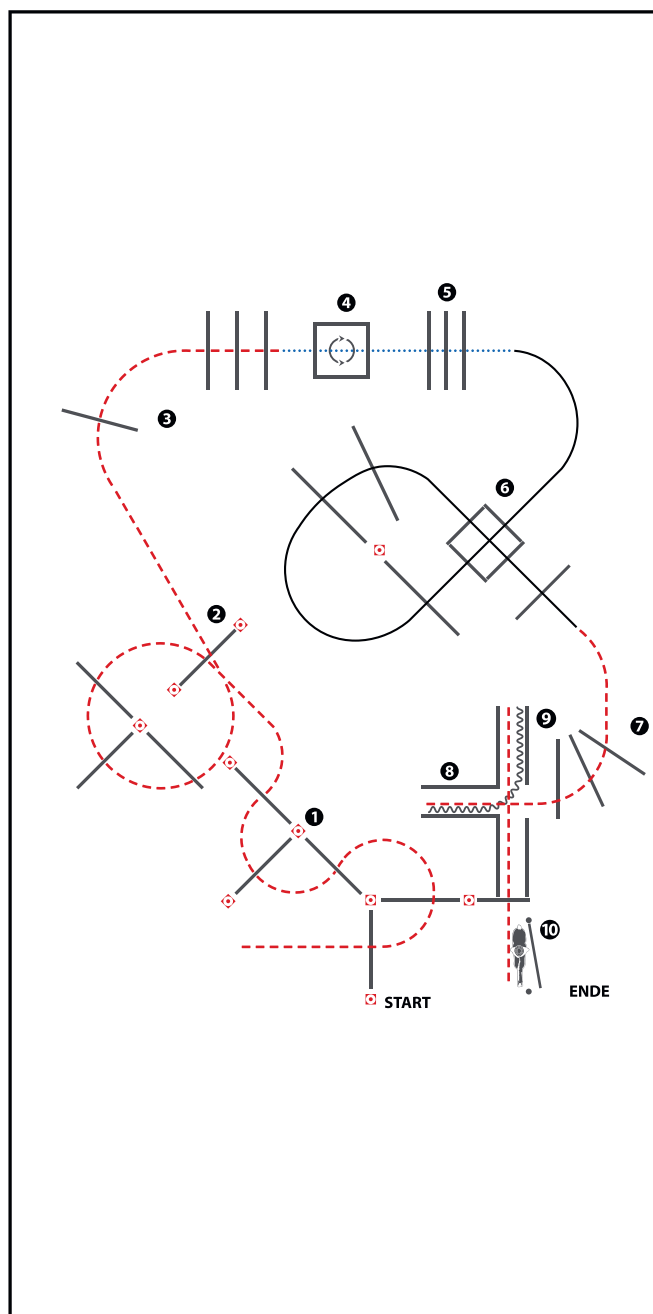
- 1) JOG THRU SERPENTINE, JOG OVER POLES
- 2) JOG OVER POLES (5 Poles)
- 3) LOPE OVER POLES (4 POLES)
- 4) WALK INTO BOX, 360° TURN EITHER WAY (LEFT OR RIGHT), WALK OUT
- 5) WALK OVER
- 6) LOPE OVER (RL)
- 7) JOG OVER, JOG INTO CHUTE
- 8) BACK UP
- 9) JOG OUT, JOG OVER
- 10) GATE (LH)

WALK (SCHRITT)	
EXTENDED WALK	
JOG/TROT (TRAB)	-----
EXTENDED TROT	-----
LOPE (GALOPP)	=====
EXTENDED LOPE	=====
BACK UP (RÜCKWÄRTS)	~~~~~
LEAD CHANGE (GALOPPWECHSEL)	=====
TURN (DREHUNG)	
	ERSTE WESTERNREITER
	UNION
	PREISSPORTREITER UND WESTREITER

Trail LK 2A Senior + 2B



Trail LK 2/1 Senior (Set 1, EWU)



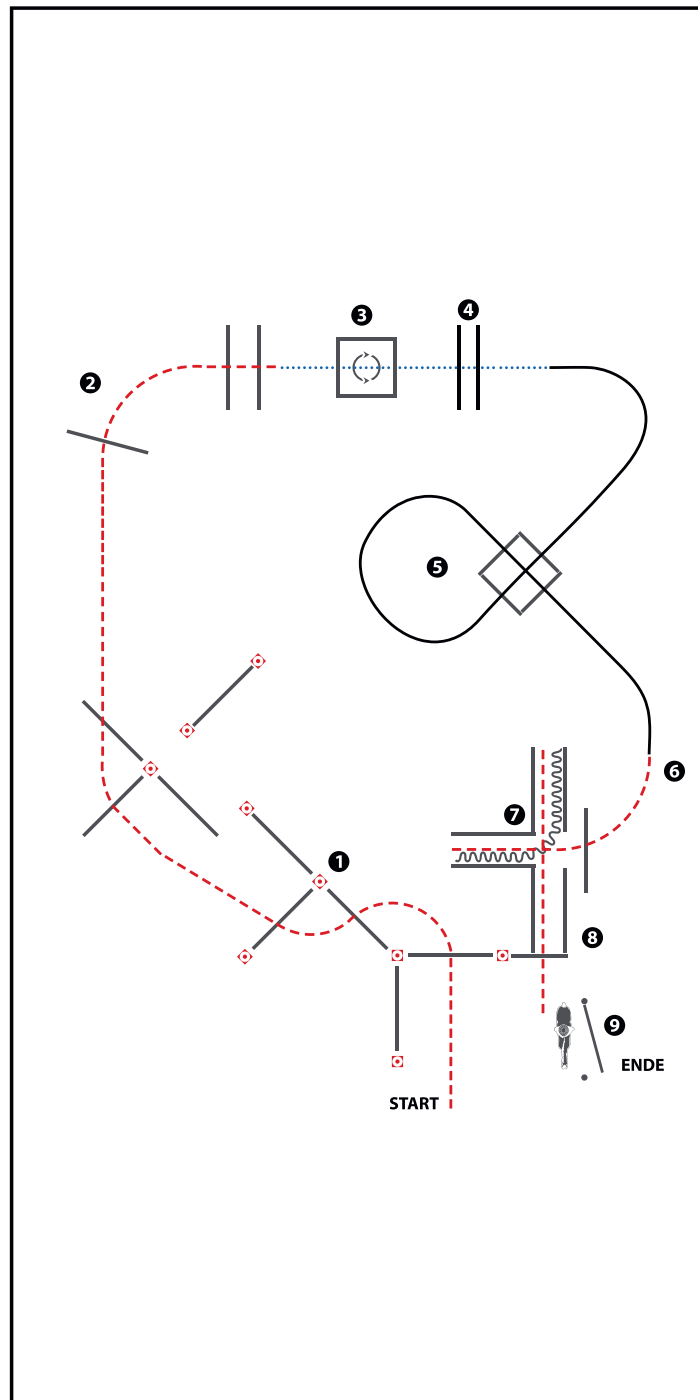
- 1) JOG THRU SERPENTINE, JOG OVER POLES
- 2) JOG OVER POLES (5 Poles)
- 3) JOG OVER POLES (4 POLES)
- 4) WALK INTO BOX, 360° TURN EITHER WAY (LEFT OR RIGHT), WALK OUT
- 5) WALK OVER
- 6) LOPE OVER (RL)
- 7) JOG OVER, JOG INTO CHUTE
- 8) BACK UP
- 9) JOG OUT, JOG OVER
- 10) GATE (LH)

WALK (SCHRITT)	
EXTENDED WALK	
LOPE (GALOPP)	
EXTENDED LOPE	
BACK UP (RÜCKWÄRTS)	
LEAD CHANGE (GALOPPWECHSEL)	
TURN (DREHUNG)	
ERSTE	
WESTENREITER	
UNION	
PREMIERPREMIERPREMIER	

Trail LK 3



Trail LK 3 (Trail-Set 1, EWU)

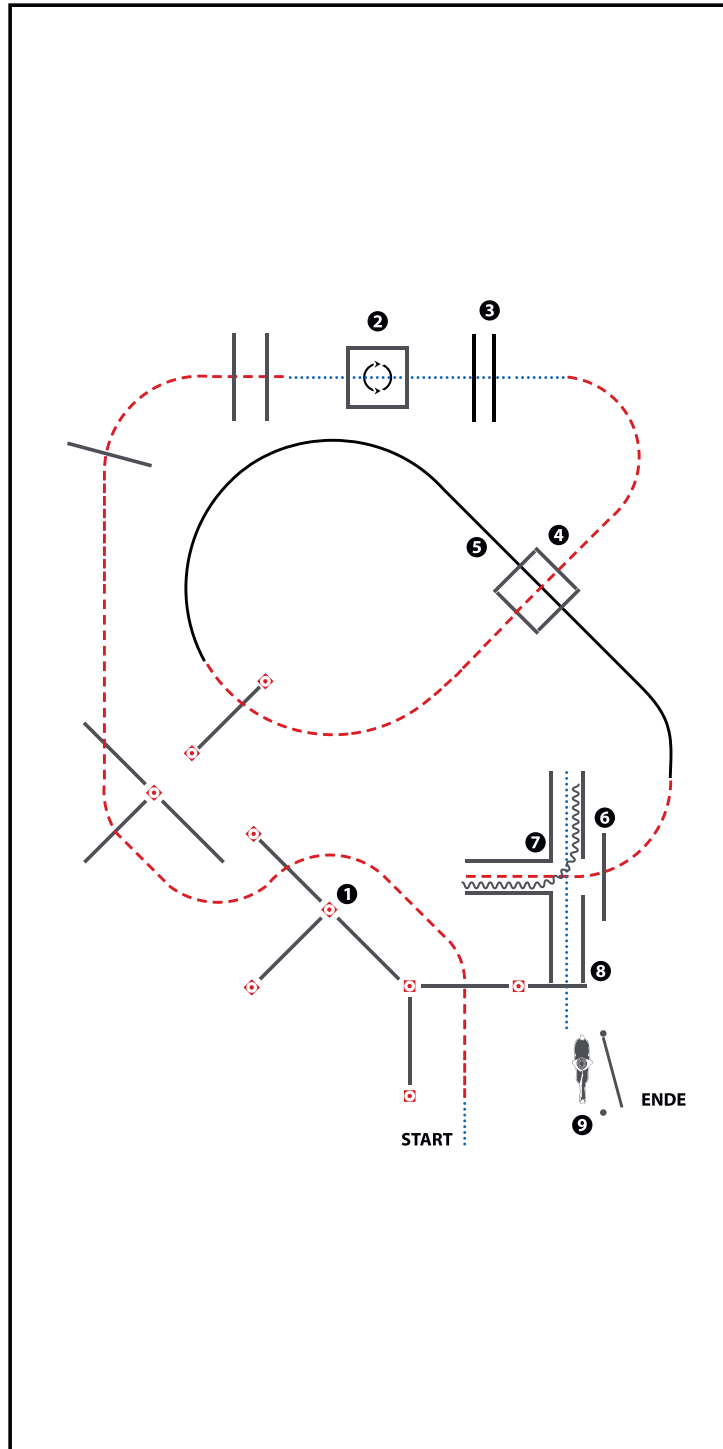


- 1) JOG THRU SERPENTINE, JOG OVER POLES
- 2) JOG OVER POLES (3 POLES)
- 3) WALK INTO BOX, 360° TURN EITHER WAY (LEFT OR RIGHT),
- 4) WALK OUT
WALK OVER
- 5) LOPE OVER (RL)
- 6) JOG OVER, JOG INTO CHUTE
- 7) BACK UP
- 8) JOG OUT, JOG OVER
- 9) GATE (LH)

WALK (SCHRITT)	
EXTENDED WALK	
JOG/TROT (TRAB)	-----
EXTENDED TROT	-----
LOPE (GALOPP)	=====
EXTENDED LOPE	=====
BACK UP (RÜCKWÄRTS)	~~~~~
LEAD CHANGE (GALOPPWECHSEL)	=====
TURN (DREHUNG)	⤵
	ERSTE WESTERNREITER UNION PFERDESPORTVERBAND WESTERBREITEN

Trail LK 4 A/B

Trail LK 4 (Trail-Set 1, EWU)



- 1) WALK, JOG THRU SERPENTINE, JOG OVER POLES
- 2) WALK INTO BOX, 360° TURN EITHER WAY (LEFT OR RIGHT),
- 3) WALK OUT
- 4) WALK OVER
JOG OVER
- 5) LOPE OVER (RL)
- 6) JOG OVER, JOG INTO CHUTE
- 7) BACK UP
- 8) WALK OUT, WALK OVER
- 9) GATE (LH)

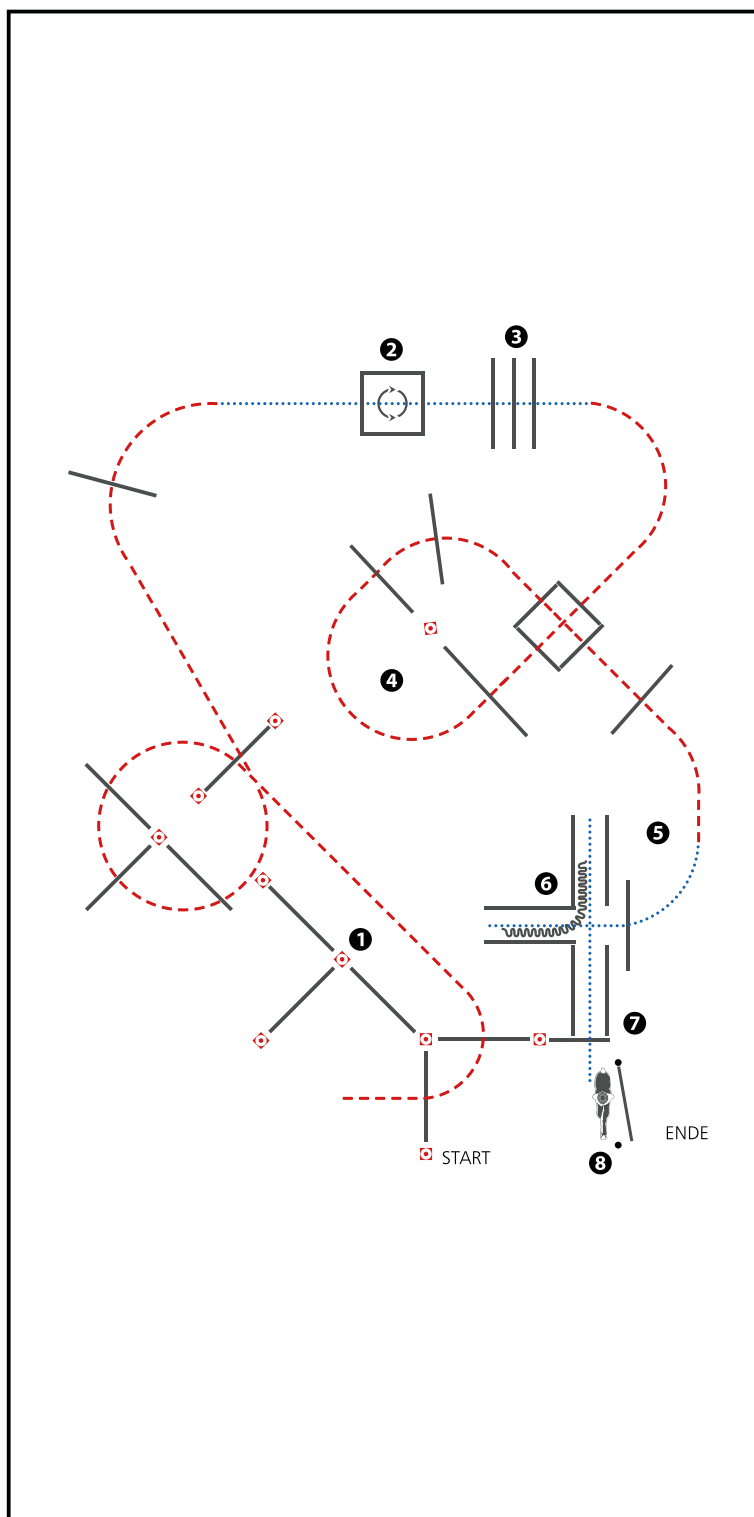
WALK (SCHRITT)	
EXTENDED WALK	
JOG/TROT (TRAB)	
EXTENDED TROT	
LOPE (GALOPP)	
EXTENDED LOPE	
BACK UP (RÜCKWÄRTS)	
LEAD CHANGE (GALOPPWECHSEL)	
TURN (DREHUNG)	



ERSTE
WESTERNREITER
UNION
PFERDESPORTVERBAND WESTERBREMEN

Trail in Hand Offen

Trail in Hand (Trail-Set 1, EWU)



- 1) JOG OVER POLES
- 2) WALK INTO BOX, 360° TURN RIGHT, WALK OUT
- 3) WALK OVER
- 4) JOG OVER
- 5) WALK OVER, WALK INTO CHUTE
- 6) BACK UP
- 7) WALK OUT, WALK OVER
- 8) GATE (LH)

WALK (SCHRITT)	
EXTENDED WALK	-----
JOE/TROT (TRAB)	-----
EXTENDED TROT	-----
LOPE (GALOPP)	=====
EXTENDED LOPE	=====
BACK UP (RÜCKWÄRTS)	~~~~~
LEAD CHANGE (GALOPPWECHSEL)	=====
TURN (DREHUNG)	⤵
ERSTE WESTERNREITER UNION FREISPORTER UND WESTERNREITER	=====

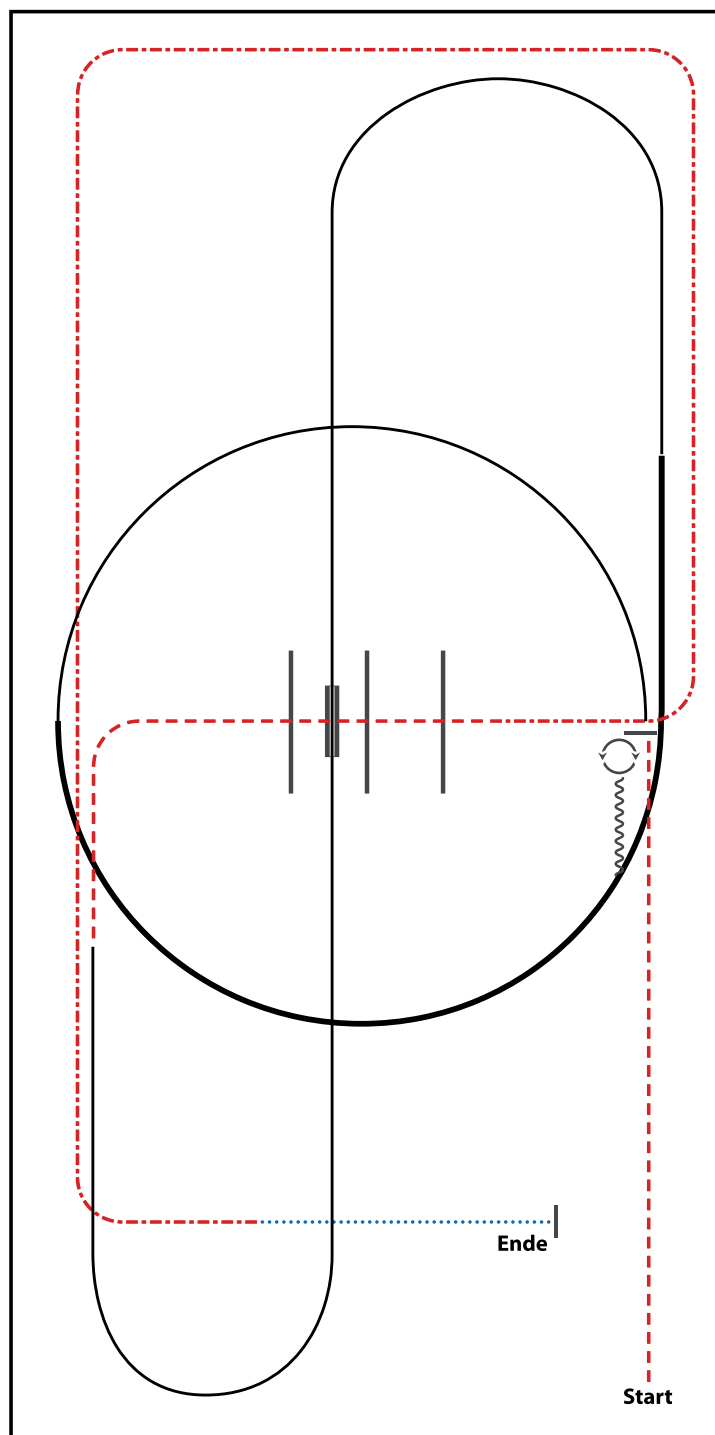
The diagram shows a complex track layout with multiple loops and straight sections. A red dashed line traces a path through the layout, starting from a 'Start' point at the bottom right, moving left along the bottom edge, then up through a loop on the right side, across the top, down through another loop on the left, and finally ending at an 'End' point at the bottom left. A blue dotted line connects the 'Start' and 'End' labels to their respective positions on the track. A wavy line is drawn between the 'End' label and the track. A vertical line with four horizontal bars is located on the left side of the track. At the top center, there is a circular symbol with two arrows forming a circle.

- WALK (SCHRITT)**
- EXTENDED WALK**
- JOG/TROT (TRAB)**
- EXTENDED TROT**
- LOPE (GALOPP)**
- EXTENDED LOPE**
- BACK UP (RÜCKWÄRTS)**
- LEAD CHANGE
(GALOPPWECHSEL)**
- TURN (DREHUNG)**
- ERSTE WESTERNREITER UNION**
- PERSÖNLICHKEIT UND WESTERNGEIST**

Ranch Riding Junior LK 1-2, LK 3A, LK 2B



#21 Ranch Riding Q/M jun. LK 1/2 + 3 Arenagröße min. 20 x 40 m



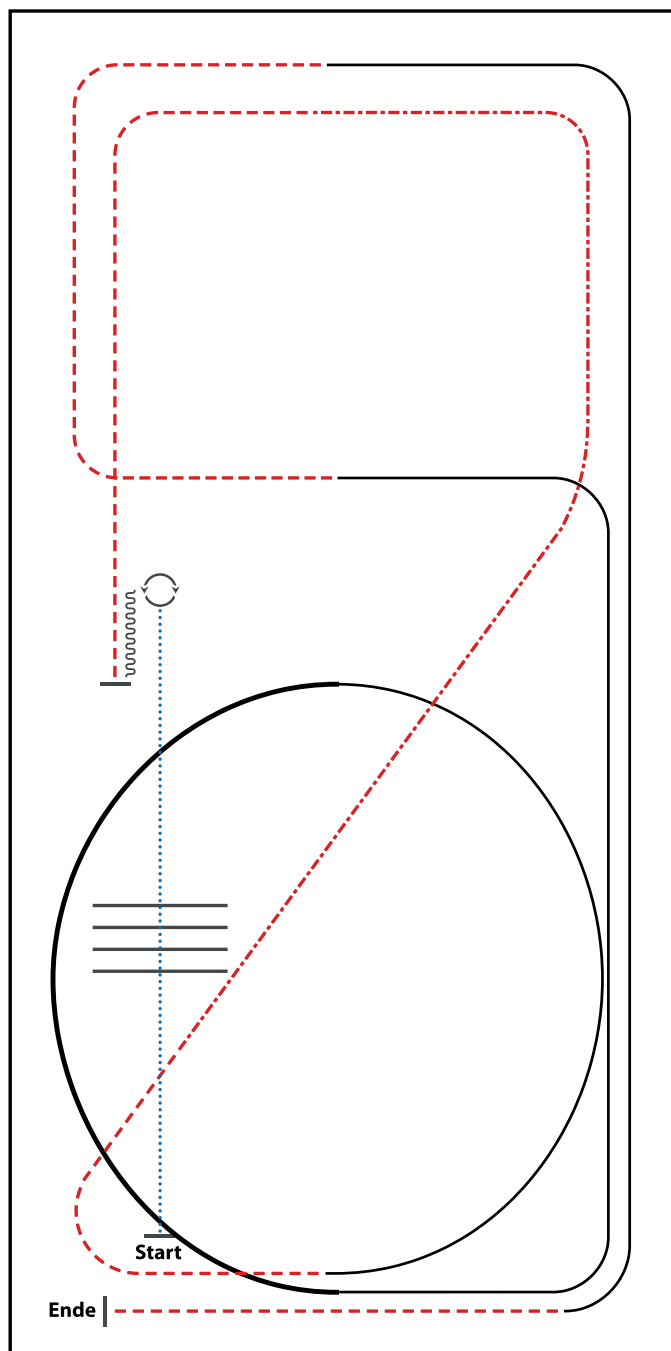
- 1) TROT
- 2) STOP, 180° TURNS EACH DIRECTION
- 3) BACK UP
- 4) LOPE (LL)
- 5) EXTENDED LOPE (LL), LOPE (LL)
- 6) CHANGE LEADS (SIMPLE OR FLYING)
- 7) LOPE (RL)
- 8) TROT, TROT OVER
- 9) EXTENDED TROT
- 10) WALK, STOP

WALK (SCHRITT)	
EXTENDED WALK	
JOG/TROT (TRAB)	
EXTENDED TROT	
LOPE (GALOPP)	
EXTENDED LOPE	
BACK UP (RÜCKWÄRTS)	~~~~~
LEAD CHANGE (GALOPPWECHSEL)	=====
TURN (DREHUNG)	
ERSTE WESTERNREITER	
UNION	
FEDERATION INTERNATIONALE WESTERNREITER	

Ranch Riding LK 4A, 4B



#32 Ranch Riding LK 4/5 Arenagröße min. 20 x 40 m



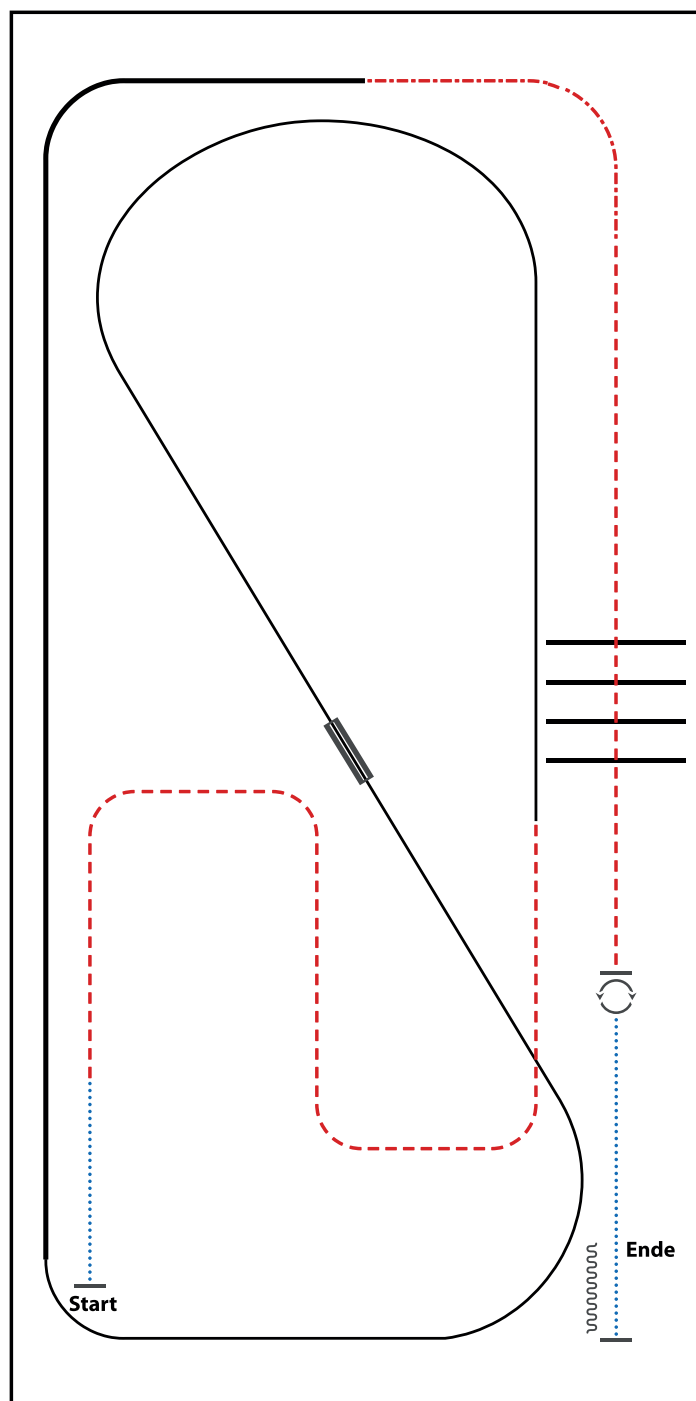
- 1) WALK
- 2) WALK OVER, WALK
- 3) STOP, TURN 360° (LEFT OR RIGHT)
- 4) BACK UP
- 5) TROT
- 6) EXTENDED TROT, TROT
- 7) LOPE (LL)
- 8) EXTENDED LOPE (LL), LOPE (LL)
- 9) TROT
- 10) LOPE (RL)
- 11) TROT, STOP

WALK (SCHRITT)	
EXTENDED WALK	
JOG/TROT (TRAB)	
EXTENDED TROT	
LOPE (GALOPP)	
EXTENDED LOPE	
BACK UP (RÜCKWÄRTS)	
LEAD CHANGE (GALOPPWECHSEL)	
TURN (DREHUNG)	
ERSTE WESTERNREITER UNION PFERDESPORTVERBAND WESTERREITEN	

Ranch Riding Swiss Ranch Horse



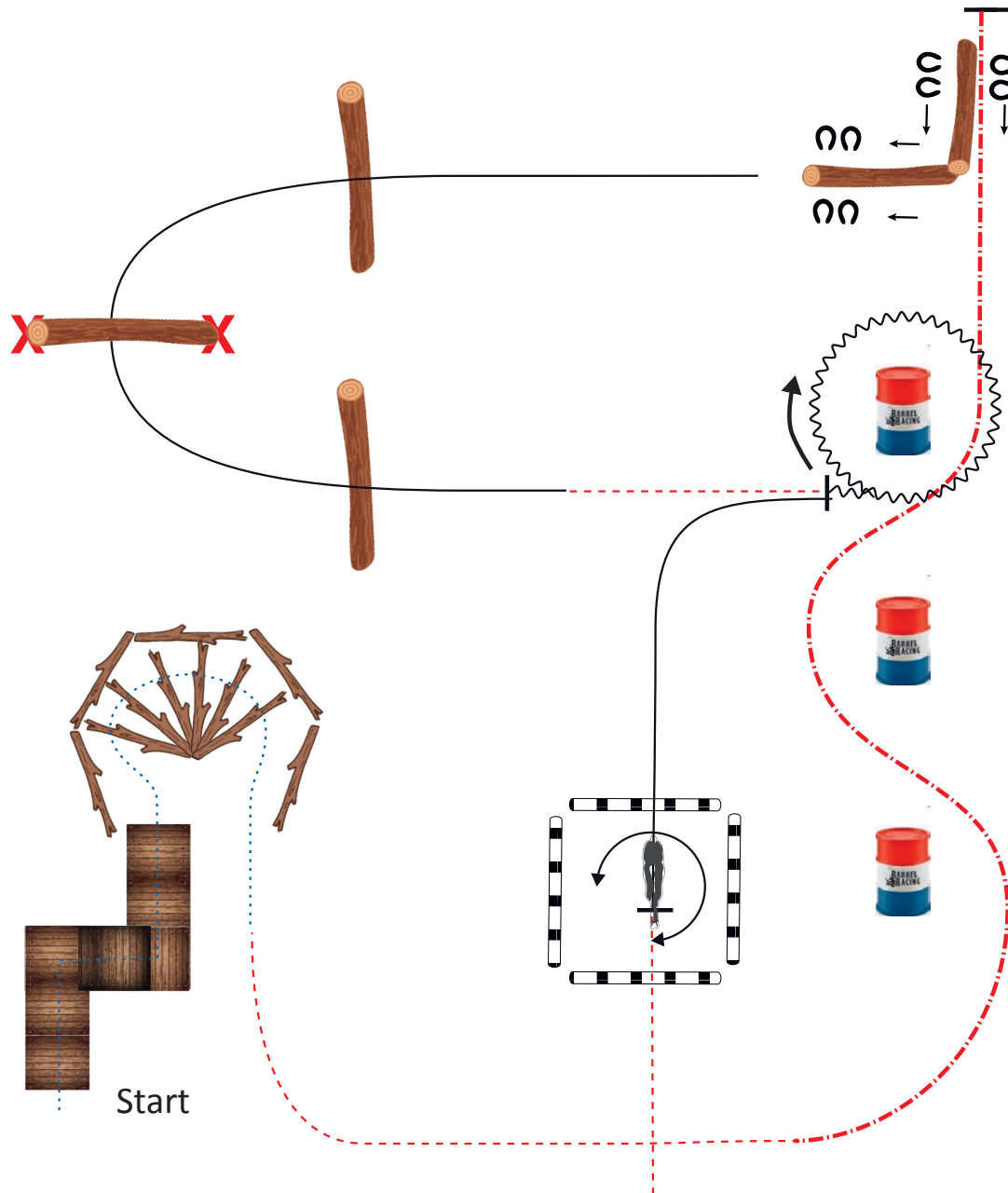
#28 Ranch Riding LK 1-3 Arenagröße min. 20 x 40 m



- 1) WALK
- 2) TROT
- 3) LOPE (LL)
- 4) CHANGE LEADS (SIMPLE OR FLYING)
- 5) LOPE (RL)
- 6) EXTENDED LOPE (RL)
- 7) EXTENDED TROT
- 8) TROT
- 9) TROT OVER
- 10) STOP, TURNS 360° (EACH DIRECTION)
- 11) WALK, STOP, BACK UP

WALK (SCHRITT)	
EXTENDED WALK	
JOG/TROT (TRAB)	
EXTENDED TROT	
LOPE (GALOPP)	
EXTENDED LOPE	
BACK UP (RÜCKWÄRTS)	
LEAD CHANGE (GALOPPWECHSEL)	
TURN (DREHUNG)	
ERSTE WESTERNREITER UNION PFERDESPORTVERBAND WESTERREITEN	

Ranch Trail LK 1A

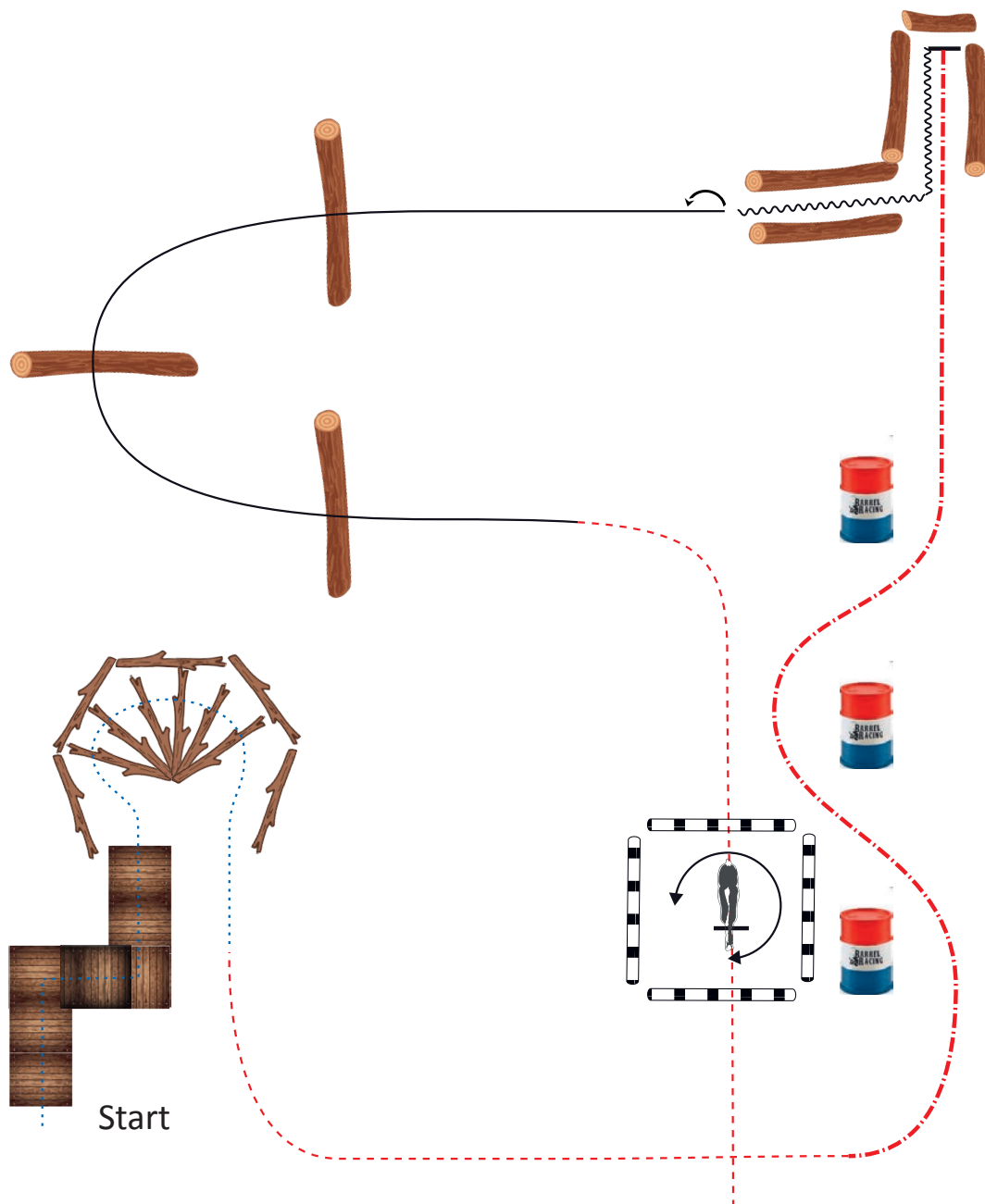


Legende:	
Walk	
Extended walk	
Trot	
Extended trot	
Lope	
Extended lope	
Back-up	
Two Track right	
Two Track left	
Side Pass	

Start

1. Walk, bridge around corner with elevation
2. Walk over poles
3. Trot, Extended Trot around barrels, stop
4. Sidepass over poles
5. Lope (LL) over poles, trot to barrel, Stop
6. Back-up around barrel in specified direction
7. Lope (LL) in square, Stop
8. Ground tie, walk once around the horse
9. Leave the arena with horse in hand at the trot

Ranch Trail LK 2A

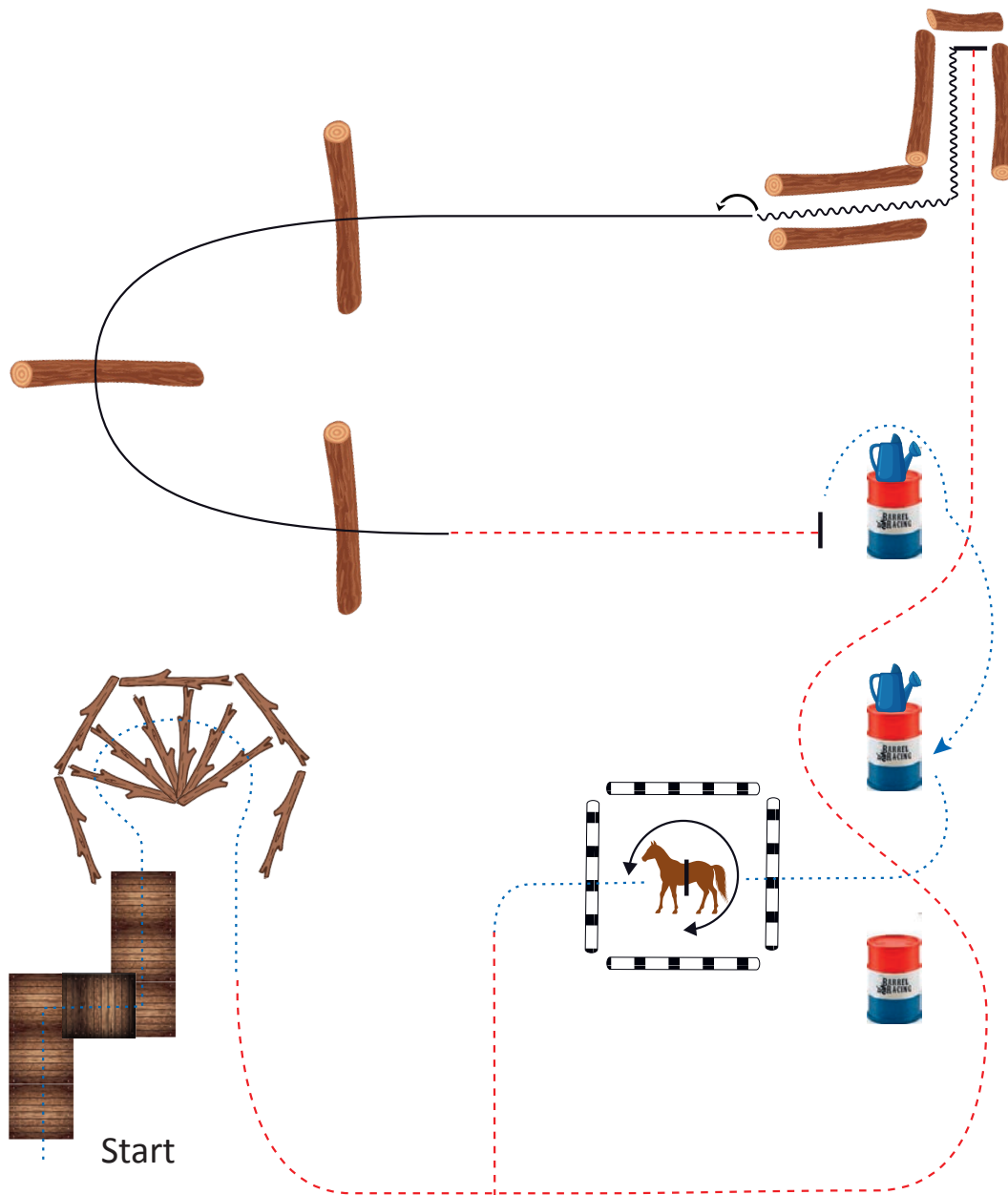


Legende:	
Walk	
Extended walk	
Trot	- - - - -
Extended trot	- . - . -
Lope	—————
Extended lope	—————
Back-up	~~~~~
Two Track right	→
Two Track left	←
Side Pass	↔

Start

1. Walk, bridge around corner with elevation
2. Walk over poles
3. Trot, Extended Trot around barrels, stop
4. Back-up through alley, turn left 180°
5. Lope (LL) over poles
6. Trot in square, Stop
7. Ground tie, walk once around the horse
8. Leave the arena with horse in hand at the trot

Ranch Trail LK 2B, 3A



Legende:

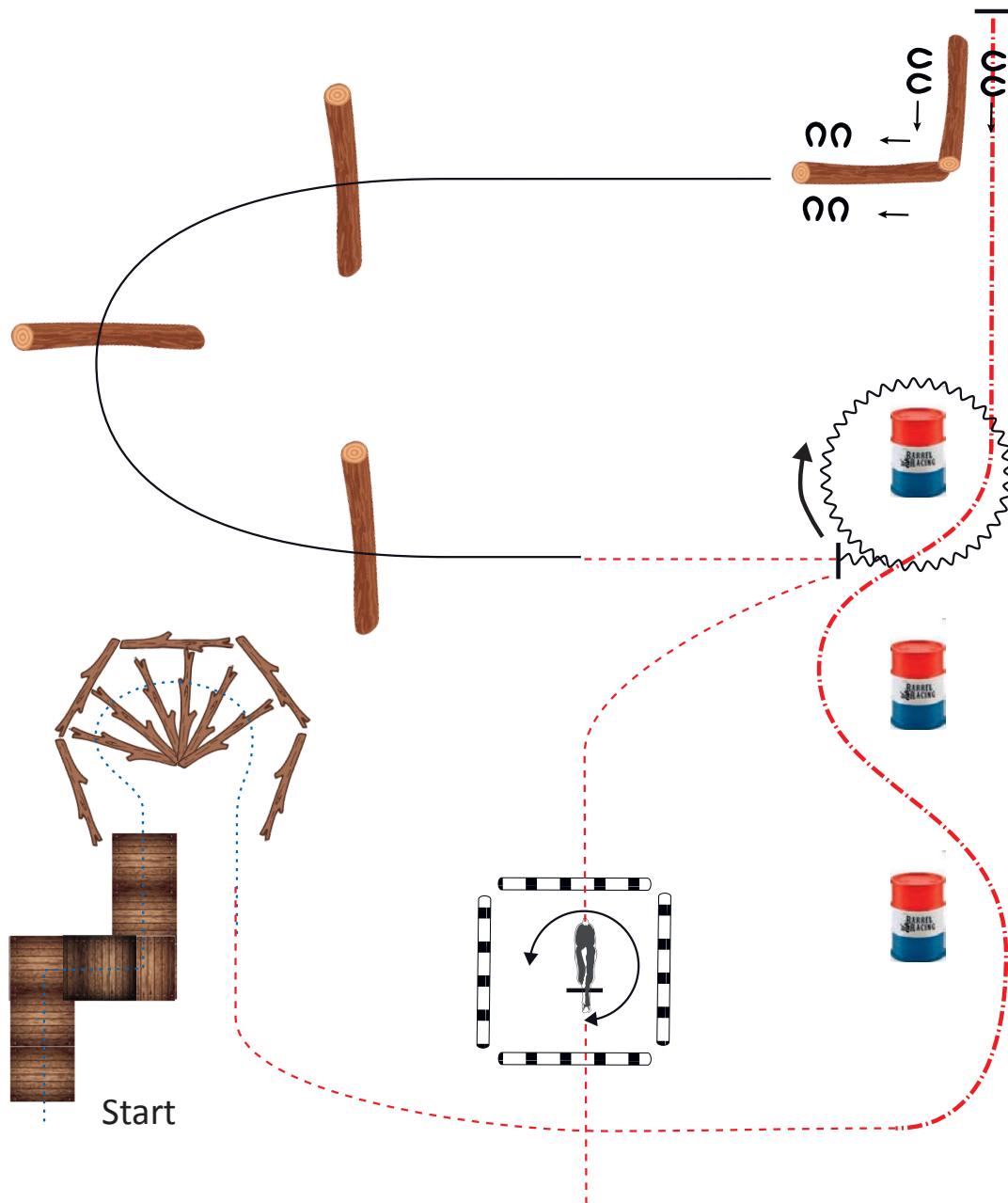
Walk	
Extended walk	
Trot	
Extended trot	
Lope	
Extended lope	
Back-up	
Two Track right	
Two Track left	
Side Pass	

Start

1. Walk, bridge around corner with elevation
2. Walk over poles
3. Trot around barrels, stop
4. Back-up through alley, turn left 180°
5. Lope (LL) over poles, trot to barrel, Stop
6. Transport object
7. Walk in square, Stop
8. Ground tie, walk once around the horse, lead it out of the box at a walk
9. Leave the arena with horse in hand at the trot



Ranch Trail Swiss Ranch Horse



Legende:	
Walk	
Extended walk	
Trot	-----
Extended trot	-----
Lope	-----
Extended lope	-----
Back-up	~~~~~
Two Track right	→→→
Two Track left	←←←
Side Pass	↔↔↔

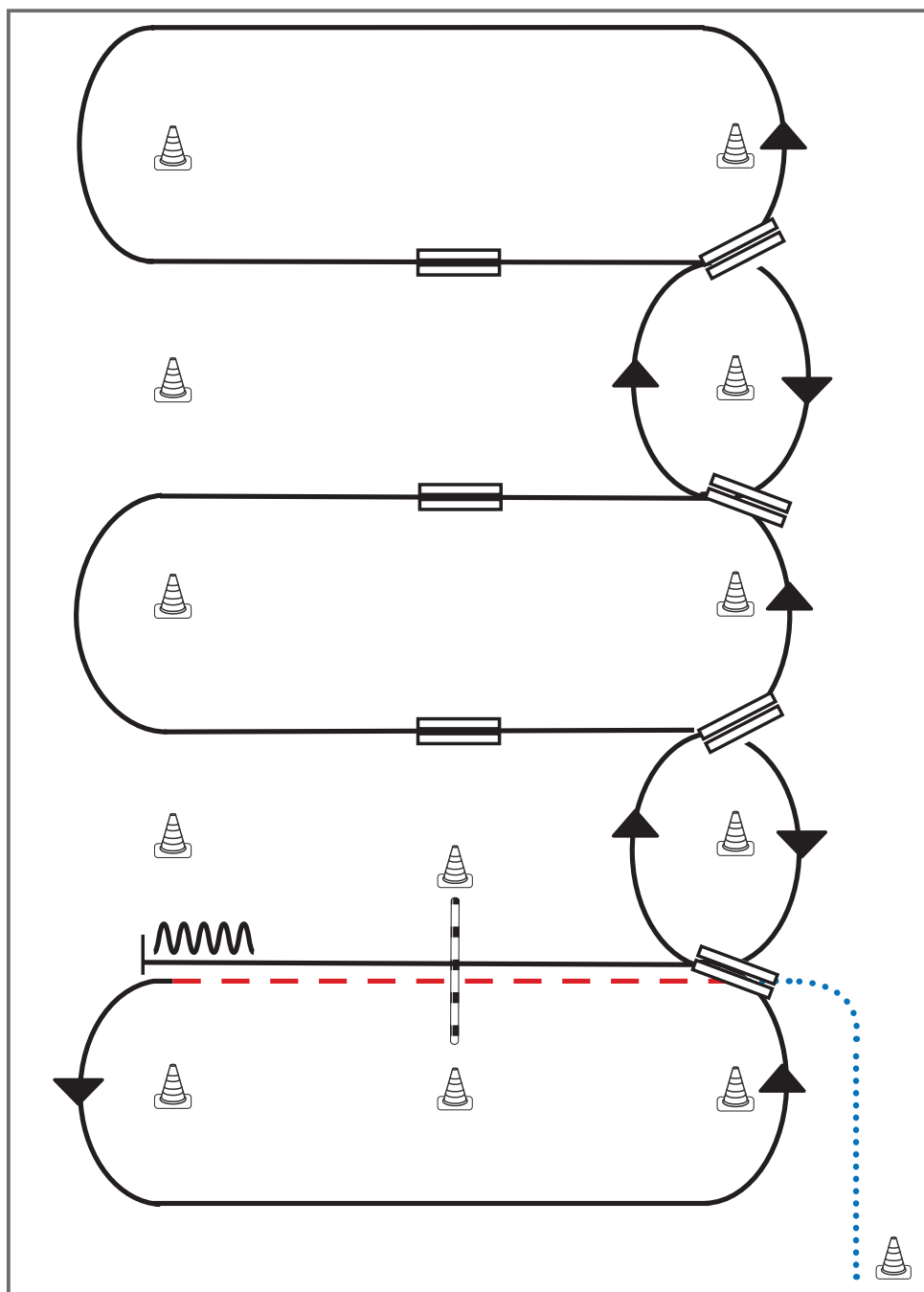
Start

1. Walk, bridge around corner with elevation
2. Walk over poles
3. Trot, Extended Trot around barrels, stop
4. Sidepass over poles
5. Lope (LL) over poles, trot to barrel, Stop
6. Back-up around barrel in specified direction
7. Trot in square, Stop
8. Ground tie, walk once around the horse
9. Leaving the arena with horse in hand at the trot

Western Riding LK 1A+2A Senior, 2B



Western Riding Pattern 12



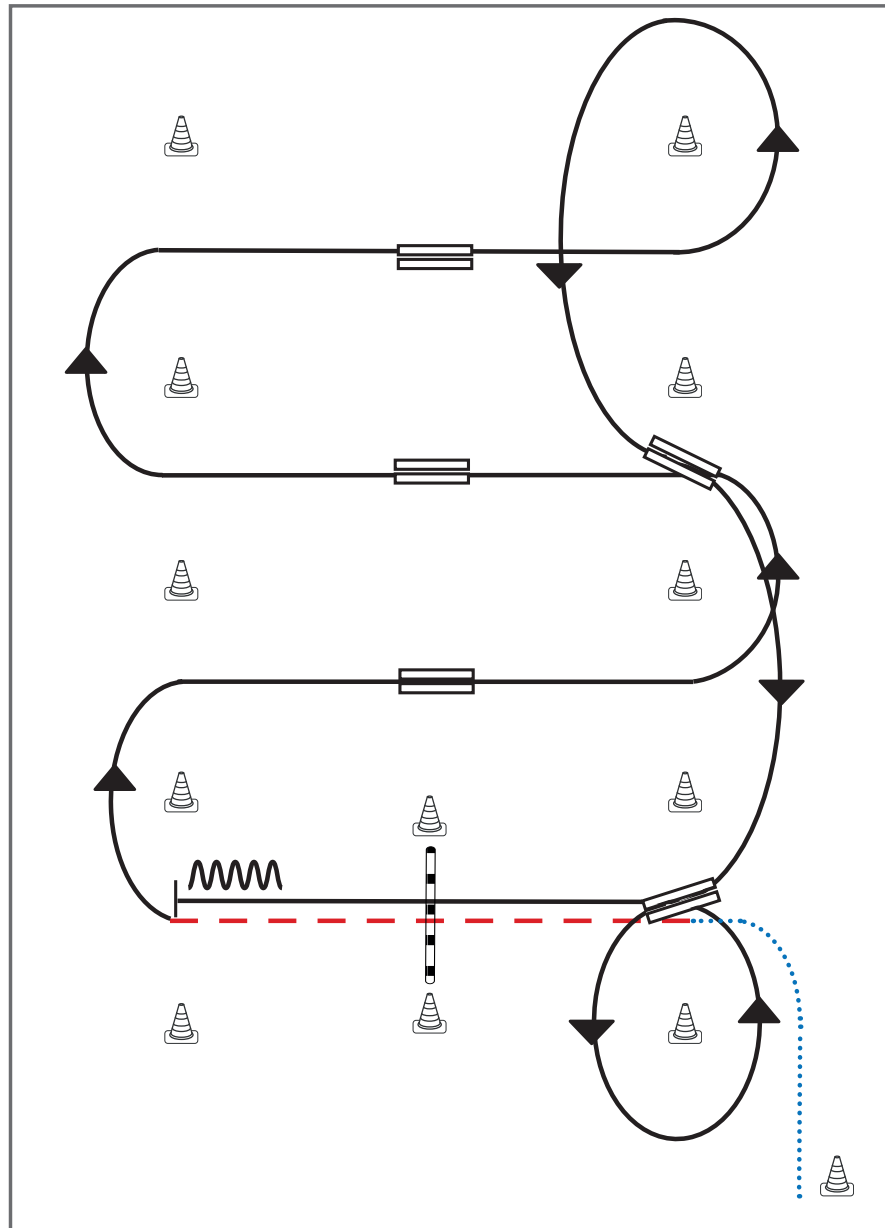
- 1) Schritt vom Start-Pylon, Übergang zum Trab zwischen den Markern, Trab über die Stange
- 2) Übergang zum Linksgalopp zwischen den Markern, Galopp an der kurzen Seite
- 3) 1. Galoppwechsel auf der Linie
- 4) 2. Galoppwechsel auf der Linie
- 5) 3. Galoppwechsel auf der Linie
- 6) 4. Galoppwechsel auf der Linie
- 7) 1. Galoppwechsel mit Seitenwechsel
- 8) 2. Galoppwechsel mit Seitenwechsel
- 9) 3. Galoppwechsel mit Seitenwechsel
- 10) Galopp über die Stange
- 11) Stop zwischen den Markern, Rückwärtsrichten

Legende:	
Schritt	
Trab	----
Galopp	----
Wechselzone	=====
Rückwärts	~~~~~

Western Riding LK 1+2 Junior, LK3A + Offen



Western Riding Pattern 14 (für Junior-Pferde)



- 1) Schritt vom Start-Pylon,
Übergang zum Trab zwischen den Markern,
Trab über die Stange
- 2) Übergang zum Rechtsgalopp zwischen den Markern
- 3) 1. Galoppwechsel mit Seitenwechsel
- 4) 2. Galoppwechsel mit Seitenwechsel
- 5) 3. Galoppwechsel mit Seitenwechsel
- 6) Volte, 1. Galoppwechsel auf der Linie
- 7) 2. Galoppwechsel auf der Linie, Volte
- 8) Galopp über die Stange
- 9) Stop zwischen den Markern, Rückwärtsrichten

Legende:

Schritt
Trab
Galopp
Wechselzone
Rückwärts



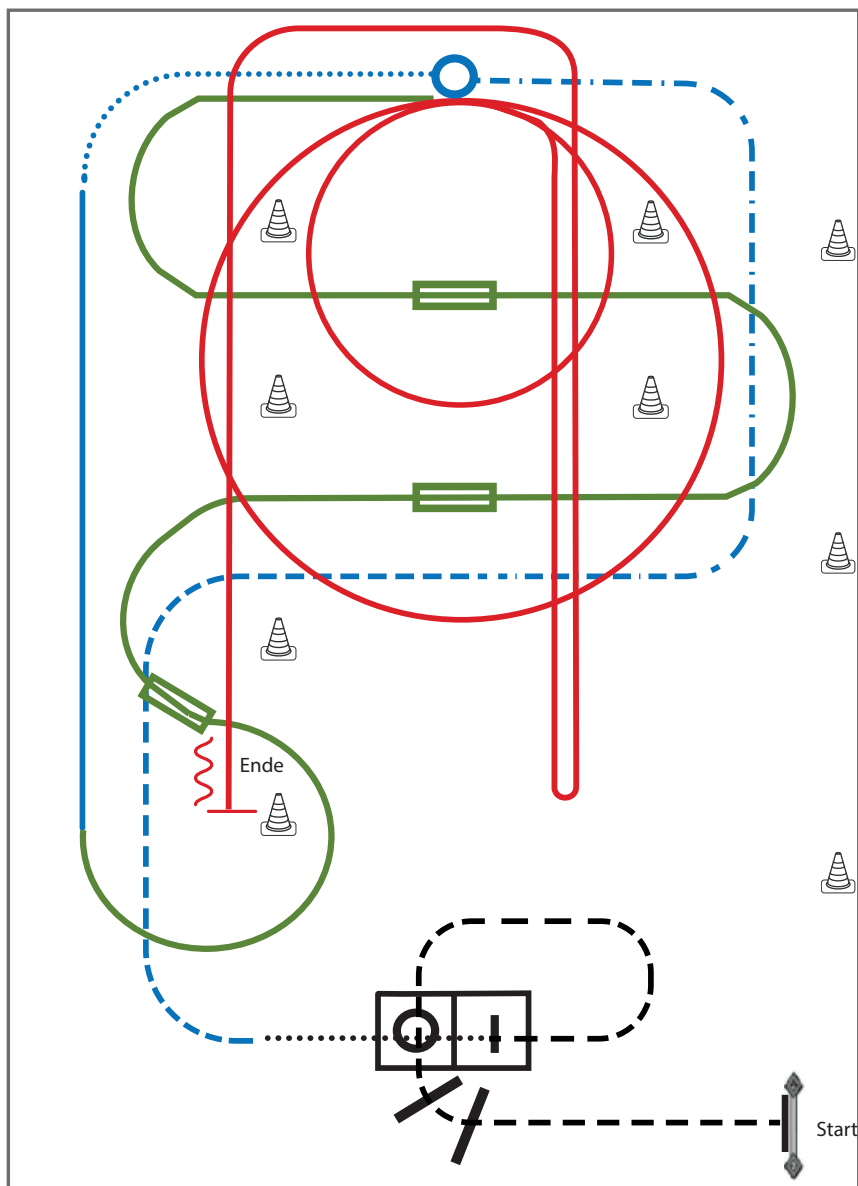




Superhorse alle



Superhorse Pattern 3 (empfohlen für Hallen oder Plätze ab 30x60m)



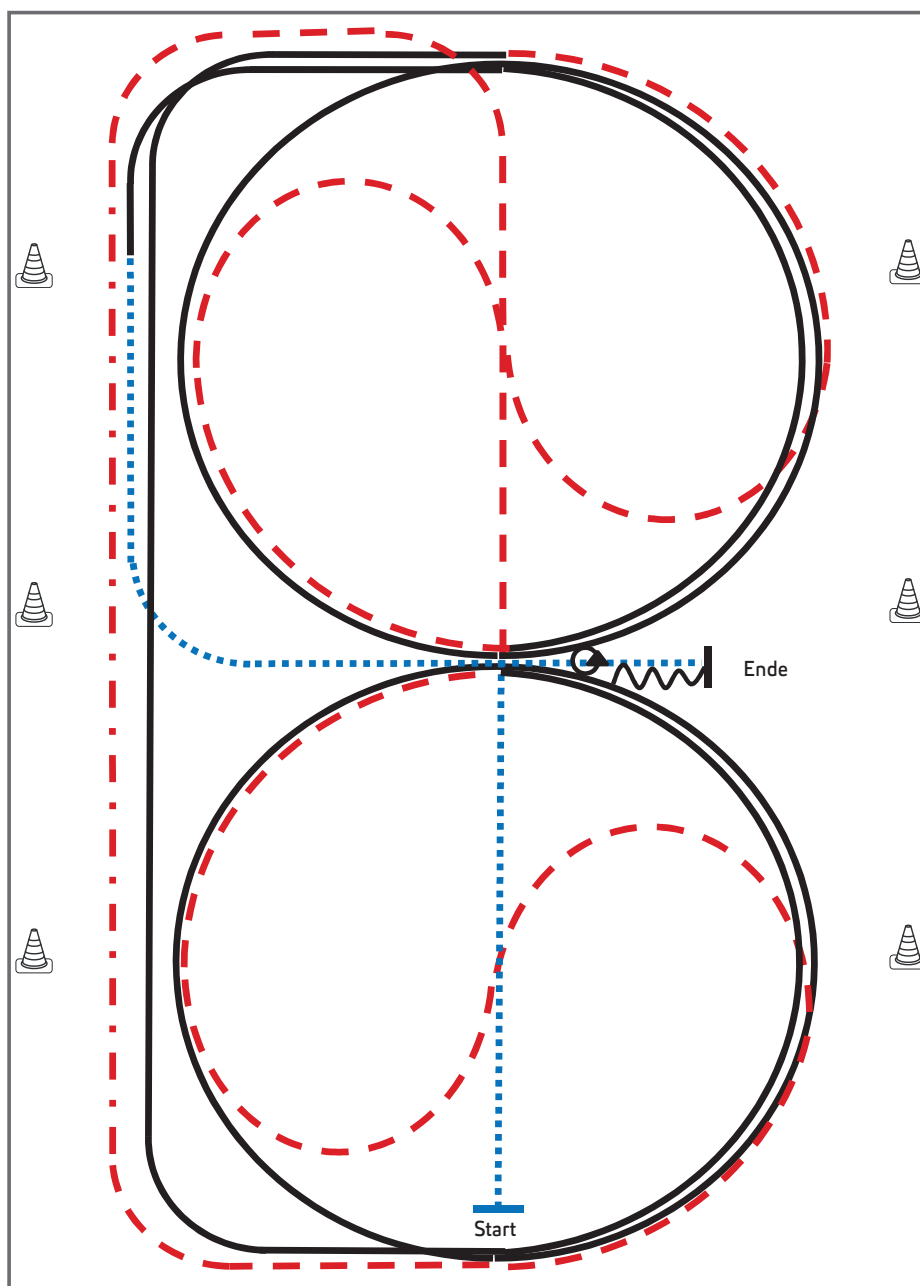
- 1) Seiltor über Stange (TH)
- 2) Jog over, Jog in, Stop (TH)
- 3) Walk in, 360° Turn either way, Walk out (TH)
- 4) Trot, Extended Trot, Stop (RR)
- 5) Turn 360° (each direction either way first) (RR)
- 6) Walk, Linksgalopp (RR)
- 7) Galoppwechsel auf der Linie (WR)
- 8) Galoppwechsel mit Seitenwechsel (WR)
- 9) Galoppwechsel mit Seitenwechsel (WR)
- 10) 2 Zirkel Galopp (**rechts**), 1. groß und schnell, 2. **klein** und langsam (RN)
- 11) Rechtsgalopp, Run Down entlang der langen Seite, Sliding Stop mind. 6,00 m von der Bande entfernt hinter dem Mittelmarker, Rollback **links**, kein Verharren (RN)
- 12) Galopp (links) auf dem Zirkel, der nicht geschlossen wird, Run Down entlang der langencSeite, Sliding Stop mind. 6,00 m von der Bande entfernt hinter dem Mittelmarker, Rückwärtsrichten mind. 3,00 m, Verharren (RN)

Legende:	
Schritt	
Trab	-----
Galopp	————
Wechselzone	=====
Rückwärts	~~~~~

Jungpferde Basis



Jungpferde Basis Pattern 2 (4j./5j.)



- 1) Schritt durch die Länge der Bahn, bei X antraben, ganze Bahn
- 2) An der langen Seite Tritte verlängern
- 3) Trab, Mitte der kurzen Seite auf dem Zirkel geritten, durch den Zirkel wechseln
- 4) Bei X Rechtsgalopp 1 ½ Zirkel
- 5) Mitte der kurzen Seite ganze Bahn
- 6) Mitte der kurzen Seite Trab auf dem Zirkel geritten, durch den Zirkel wechseln
- 7) Bei X Linksgalopp 1 ½ Zirkel, Mitte der kurzen Seite ganze Bahn
- 8) Nach Durchreiten der Ecke Schritt, Mitte der langen Seite abwenden, nach X anhalten, Rückwärtsrichten bis X
- 9) HHW 360° rechts oder links

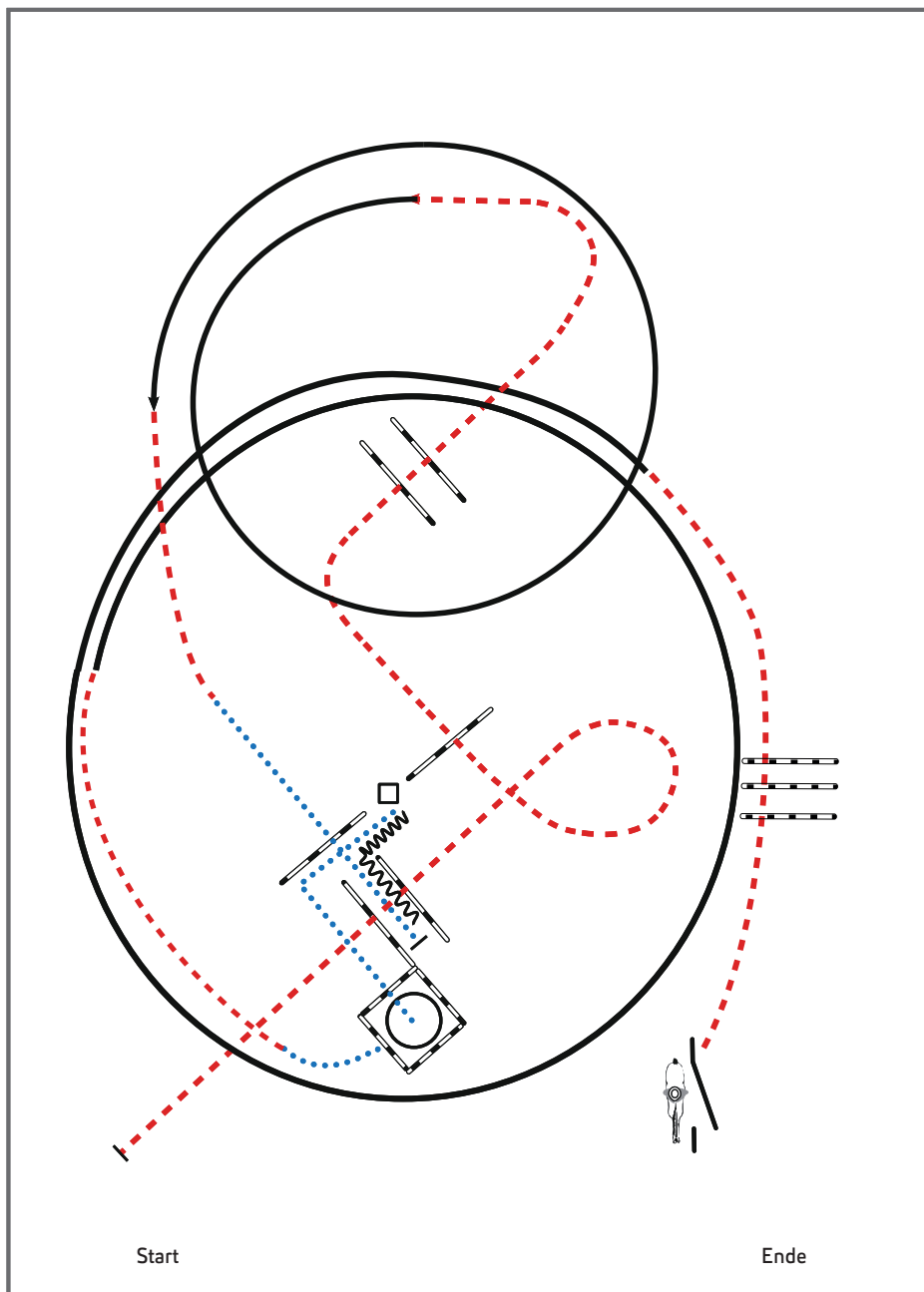
Legende:

Schritt	
Trab	- - - - -
Galopp	—————
Wechselzone	=====
Rückwärts	~~~~~

Jungpferde Trail



Jungpferde Trail Pattern 5 (4j.)



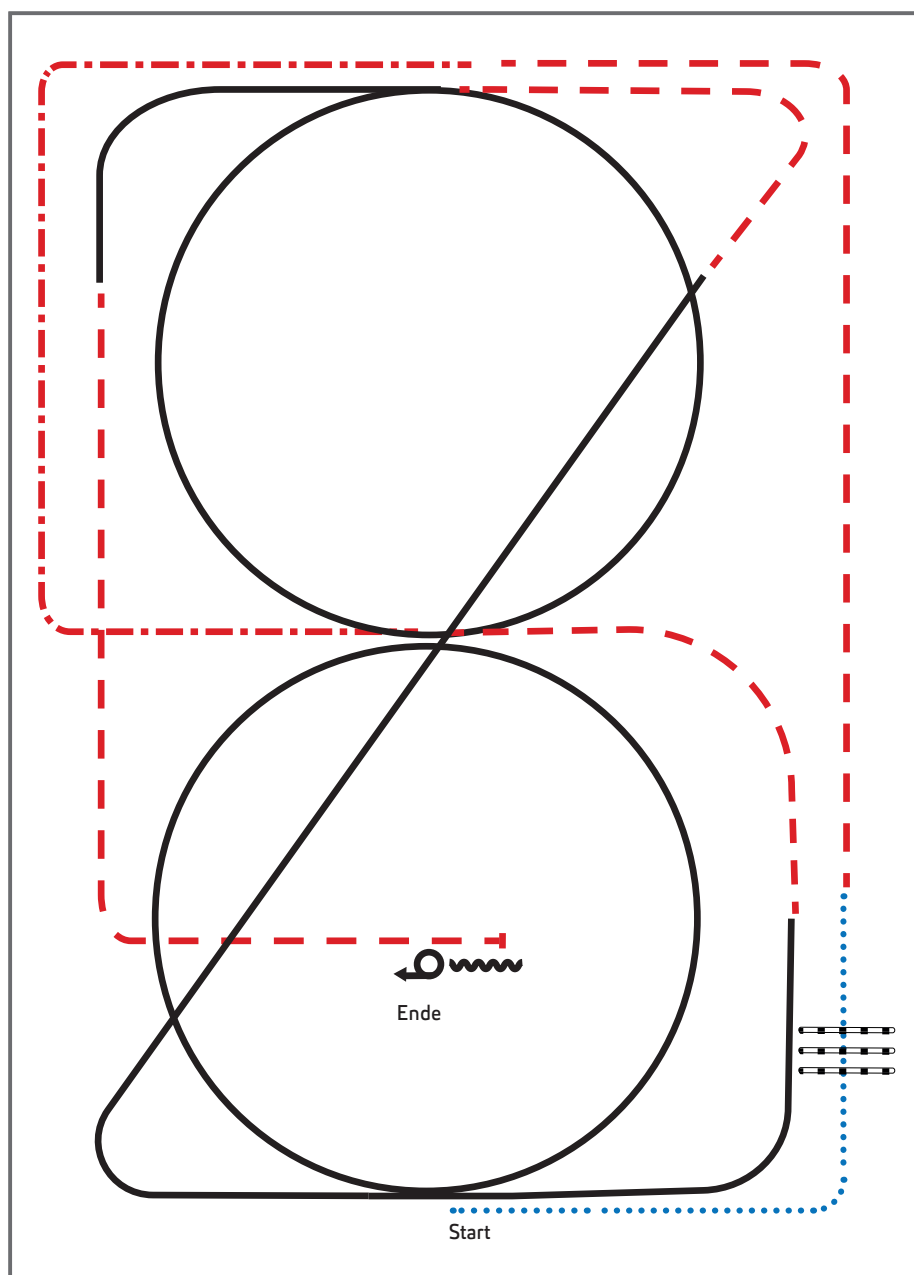
- 1) Trabstangen (2 Stangen)
- 2) Trabstangen (3 Stangen)
- 3) Linksgalopp, Trab
- 4) Schritt, Schrittstangen
- 5) Rückwärts-L
- 6) Schritt in Box (2m), 450° rechts, Schritt
- 7) Trab, Rechtsgalopp
- 8) Trab, Trabstangen
- 9) Seiltor (linke Hand)

Legende:	
Schritt	
Trab	- . - . - .
Galopp	— — — —
Wechselzone	— — — —
Rückwärts	~ ~ ~ ~

Jungferde Ranch Riding



Jungferde Ranch Riding Pattern 3 (4j.)



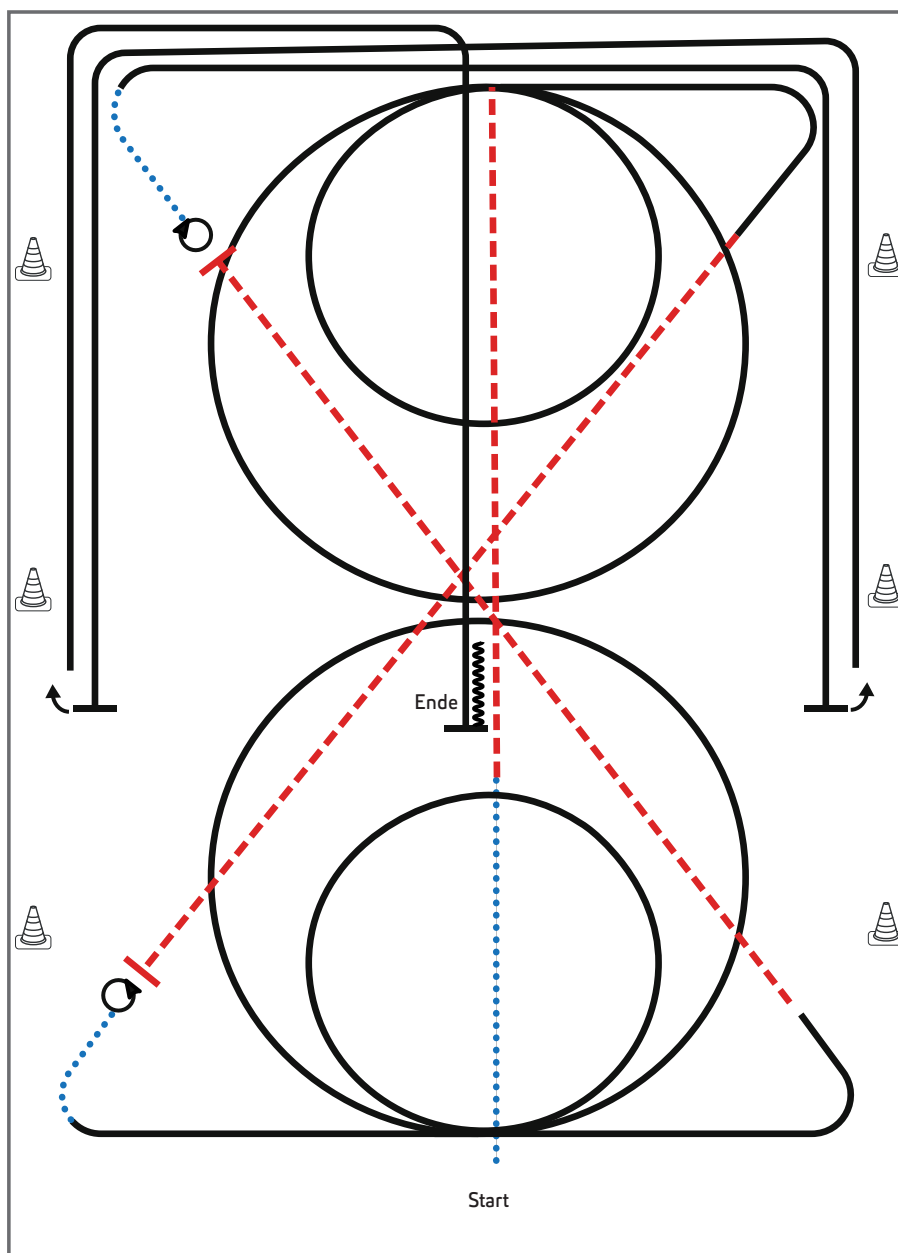
- 1) Walk, Walk over, Walk
- 2) Trot
- 3) Extended Trot corners
- 4) Trot
- 5) Lope RL circle, Lope
- 6) Trot, Lope LL circle
- 7) Trot
- 8) Stop, Back up
- 9) Turn 360° left or right

Legende:	
Schritt	
Trab	- - - - -
Galopp	—————
Wechselzone	=====
Rückwärts	~~~~~

Jungpferde Reining



Jungpferde Reining Pattern 3 (4j.)



- 1) Schritt, Trab entlang der Mittellinie, 2 Zirkel Galopp (**rechts**), 1. groß, **2. klein**
- 2) Weiter im Galopp, Trab, Stop
- 3) 4 Spins **links**
- 4) Schritt, Galopp (**links**), 2 Zirkel Galopp (**links**), 1. groß, **2. klein**
- 5) weiter im Galopp, Trab, Stop
- 6) 4 Spins **rechts**
- 7) Schritt, Run Down entlang der langen Seite, Sliding Stop mind. 6 m von der Bande entfernt hinter dem **Mittelmarker**, Roll Back links, kein Verharren
- 8) Run Down entlang der langen Seite, Sliding Stop mind. 6 m von der Bande entfernt hinter dem **Mittelmarker**, Roll Back **rechts**, kein Verharren
- 9) Run Down auf der Mittellinie, Sliding Stop hinter dem **Mittelmarker**, Back up mind. 3m, Verharren

Trab	---
Galopp	—
Rückwärts	~~~~~

Der Reiter muss das Kopfstück zur Gebisskontrolle vor dem Richter abnehmen.